



Welcome to Ghost Patrol Reconstructed!

Take a minute to PRINT this document and read it out loud to your team. Your solve time does not start until you enter the confirmation code found in this pdf so don't enter it until you are ready.

A Brief Overview

Here at Ghost Patrol we have the ability to capture ghosts if we learn enough about them. Our containment device is tuned such that with proper information about the ghost we can calculate the correct containment frequency and capture the ghost indefinitely! Luckily ghosts are nothing but self-absorbed narcissists and as they haunt, they alter their environment and leave clues about themselves. It's a simple matter of decoding the messages they leave behind in order to gather the necessary information to capture them. With each new bit of information we decode, we can tune our spectral scanner and discover a new clue to get more information. Get a clue, decode the message, get another clue... Got it? We're depending on your skills and imagination to collect the information we need. Hopefully one day we can replace you with an algorithm as well.

Using the OWL

The OWL is your online answer confirmation and hint system.

- Click the dossier icon  to read information we have on file about this ghost.
- Click the fax icon  to download the current clue.
- When you think you have something, type in the field and press enter . After a brief calculation period, the owl will confirm or reject your answer.
- If you need a hint, click the crystal ball icon  to text our psychic hot line. All available information will be visible here. If you press the "Hint Please" button you will be charged.
- To see this document at any time, click on the briefing icon .
- To see your current results or log out, click the team info in the upper right.

The clues in this hunt will often have partial answers, sub clues, and messages other than the final solve. Entering them confirms your progress. This also makes certain psychic hints free. So enter any and all information you find during your research to see how the owl responds. There is no penalty for entering incorrect information. When you have entered a correct answer, the owl will try use the data to calculate a new haunted location. As it calculates it generates images associated with the ghost. Sometimes they are useful. They are always depressing. To watch it again, click the answer word that becomes visible.

Don't spoil it!

Yes, this game is accessible to anyone, but think twice before you post something on the internet and unintentionally ruin part of the fun for someone who intended to play the game later.



Supply List

- Scissors** (One for each team member makes tasks go quickly)
- Tape** (Scotch tape is standard, but masking or painters tape allows you to stick and restick without damaging paper)
- Printer** (Duh. Black and white is all you need. Laser if you got 'er!)
- Writing utensils** (Pencils are good. Multiple colors can be handy.)

Optional Supplies

- Other cutting type devices** (e.g., exacto knives) might come in handy
- Rulers** are nice for measuring and drawing straight lines
- Highlighters and markers** of various colors

Printing Tips

There are reports of data being lost during printing. Here are some tips for successful printing.

- **Print in gray scale only.** Your printer should have this capability. Check for it in the depths of the print menu. No color needed.
- **Shrink to fit.** You should see the option to reduce the page size to fit the printable area of your printer. You do not want to crop the pages on accident.
- **Confirm the printed document matches what you see on screen.** Simply take a moment to compare the print to what is on your computer screen to see if any data is obviously missing.
- **Use a laser printer if available.** Laser prints tend to be harder to write on with pencil so consider using a pen.
- **Calibrate your printer.** The last page of this document is a printer calibration sheet. Try changing print settings if something is missing.
- **Print as many copies as you need/want.**

Scoring — Cash vs. Speed

Cash

You will not be paid for this assignment, as we consider it a “fun experience™.” We will bill you for use of our psychic hot line, if you choose to use it, at a rate of \$100 per hint by pressing the “Hint Please” button. Some hints will become free if you unlock them. Each clue has five hints and the sixth hint reveals the solve. You will be charged \$200 for the solve. Go for the ultimate score of zero!

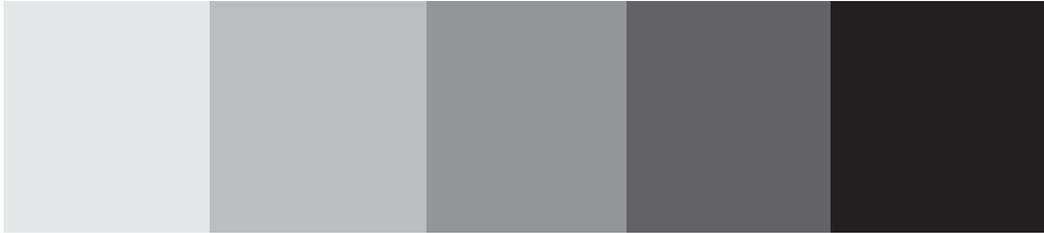
Speed

We will rank your team according to speed. Your outstanding debt will be displayed with your time. Finish the fastest with no hints and be our employee(s) of the month!



Printer calibration

Each shade of gray below should be discernable from the shade next to it.



Confirmation code is LITERALLY